**NOTICE**

**CUPE LOCAL 338**

**GENERAL MEETING**

**TUESDAY, September 21, 2021**

**5:00 pm**

**\*\*CUPE 338 Zoom Meeting \*\***

**(Log onto ZOOM.us, Select “JOIN A MEETING” (blue tab on the top of the page), Meeting ID: 899 8769 6289, Passcode: 328895. Waiting room will open at 4:45 pm.**

**All members will be expected to identify themselves)**

* **Nominations for Executive Officers**
* Vice President, City of Kelowna Inside Workers
* 1st Vice President, Regional District of Central Okanagan
* 2nd Vice President, Regional District of Central Okanagan (1 year term)
* Recording Secretary
* Vice President, Glenmore Ellison Improvement District
* Vice President, Commissionaires
* Vice President, Museum
* Chief Shop Steward, and
* Young Worker Representative
* **Notice of Motion (to be read only)**

Non-Budgeted Large Sums of Money

THAT CUPE 338 enter into a Cost Share with CUPE National to raise awareness of the City of Kelowna Airport Unit Bargaining in the amount of up to $10,000 to come out of our Communicating CUPE budget line.

* **Notice of Motion (to be read only)**

Non-Budgeted Large Sums of Money

THAT CUPE 338 spend up to $10,000 to upgrade our AudioVisual Equipment out of our Education & Training budget line.

***Please note: A “Notice of Motion” is required for bylaw changes or the expenditures of non-budgeted large sums of money. A “Notice of Motion” must be noted with the specific wording on, the Notice of Meeting, and in the minutes of a general membership meeting held 30 days prior to the meeting when the vote will take place. The specific motion is only noted at the advance meeting. It is not discussed or debated until the next general membership meeting. The Notice of Motion is provided to give members the specific wording of what will be debated, as well as ample time to consider their opinion on the motion. After the first notice is provided, the specific ”Motion” must again appear on the Notice of Meeting and the minutes of the meeting when it will be discussed and voted on.***